

Metro Pool League Rules

ALL SANCTIONS ARE DUE ON FIRST NIGHT OF PLAY

These rules are in addition to Valley Pool Rules.

Start Time:

- League starts at 7:00 PM real time. (SUNDAY STARTS at 5PM)
- Forfeits, 7:10 the first game will be forfeited,
7:20 the second game will be forfeited.
7:30 the match will be forfeited.
- If you can not be on time call the other team to avoid forfeits. If you play on a different night please let Fischels Music know.

League Fees:

***Sunday 8 Ball League Format**

3 Person Teams, **\$5** per person per night + **\$4.50** in quarters

18 Games, 6 games each, Handicapped, Sanctioned in **ISPA \$10, IOMA \$10, ACS \$15**

***Monday 8 Ball League Format**

3 Person Teams, **\$5** per person per night + **\$4.50** in quarters

18 Games, 6 games each, Handicapped, Sanctioned in **ISPA \$10, IOMA \$10**

***Tuesday 8 Ball League Format**

4 Person Teams, **\$5** per person per night + **\$3** in quarters

12 Games, 4 games each Handicapped,

Sanctioned in **ISPA \$10 and IOMA \$10 & ACS \$15**

***Wednesday 10 Ball League Format**

3 Person Teams, **\$5** per person per night + **\$4.50** in quarters

18 Games, 6 games each, Handicapped,

Sanctioned in **ISPA \$10, IOMA \$10, & ACS \$15**

***Wednesday 2 Person Scotch Doubles (NEW)**

2 Person Teams, **\$5** per person per night, three races to three,

\$.75 per player, per game

Sanctioned in **ISPA \$10, IOMA \$10, & ACS \$15**

***Thursday 8 Ball League Format**

5 Person Teams, **\$5** per person per night + **\$2.25** in quarters

15 Games, 3 games each, Handicapped, Sanctioned in **ISPA \$10 and IOMA \$10**

ALL SANCTIONS ARE DUE ON FIRST NIGHT OF PLAY, IF NOT SUBMITTED WITHIN 2 WEEKS OF FIRST NIGHT YOU WILL GET A ZERO FOR GAMES PLAYED.

If you have paid with another operator please let us know.

Score sheets and Handicap:

WE ARE NOW PAPERLESS, ALL SCORES WILL BE PUT IN VIA YOUR PHONE ON COMPUSPORT

Fill out score sheet completely, names can be placed in any order, it does not have to be from lowest to highest handicap. You can become a scorekeeper on your phone by following directions on fischelsmusic.com

Follow play order of score sheet.

Handicaps will appear on Score Sheet. For any reason someone doesn't have a handicap, they will use a 0 handicap, and the player with the highest handicap on the opposing team their handicap will be scratched.

1st 2 weeks of league, players have a 0 handicap. If there is a BYE in your division, the 1st 3 weeks.

Players with no handicap will remain a 0 handicap until they play 2 weeks.

Handicap per round is the difference between the 2 teams totals. The team with the lower handicap total receives the difference.

3 Person Handicap league is maximum 9 per round, 4 Person Handicap league is maximum 12 per round, 5 Person Handicap league is maximum 15 per round, 5 per round in 10 ball league.

If the score is tied at the end of the match the team with the most game wins, will win the round.

If a team does not have 5 players present they will receive 0 points for the scheduled game of the missing player or players. Their opponent will be given a 10 for these games. If a team is one player short the opposing team will scratch the high average on their team.

Subs:

Subs must pay sanction fees the first night they play. Put full name on the fees envelope.

Once a sub starts the match they must finish the match.

Underage subs are allowed ONLY if the opposing bar owner agrees to let them into their establishment.

Subs can sub 1 level below their league rating. Any other subs are allowed.

Additional rules:

If the integrity of the game is not upheld it will result in wins forfeited..

Eight on the Break, Shooter has option unless they scratch,

1. Rerack

2. Spot the eight.

All players must be 21.

Protests on matches can be filed if the problem can not be worked out at league. Follow rule listed.

1. Protest must be called in at time of protest to league Coordinator, JAKE 319-610-7871.

2. Then a written protest must be submitted within 48 hours, email fischelsmusic@fischelsmusic.com

Protests will be decided on by League Coordinator.